		Abi	lity Sco	res			Hero F	oints		Experier	псе
Ability	Base	Base		Magic		Temp					
	Score	Mod.	Score	Mod.	Score	Mod.				Next Le	vel
STR											
DEX											
CON							Initiati	ve		Moveme	
INT							DEX		Туре	Base	Armor
WIS									Land		
СНА							Total				
					Hi	t Points					
	Max					DF					
		Da	mage				Non	-Letha		Ten	пр НР
									<b></b>		
			enses		CMD				Attack		
Modifie	er		Touch	40	CMD		ase Atta			Daww	d OMB
Base		10	10	10	10		lifier	Ме	lee	Range	d CMB
Armor						BAE					
DEX						Abili	-				_
Shield						Size					
Natura						Tota					
Deflec					-			Co	nditior	nal	
Dodge											
Insight											
BAB						-					
STR						-{ <u>└</u>					
Takal					-			Savi	ng Thr		
Total					╽	-	lifiers	F	ort.	Reflex	Will
Arm Che			Arc: Fail	ane ure		Clas					
		Conc	litional			Abili	ty				
		- GOING				┦॓		$\bot$			
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						┧ <u> </u>					
		_NL	atoo.			<b>≝</b>					
		No	otes			Tota					
							C	ondition	onal M	odifiers	
						4					
						4					
						_					
						Spel	I Resist	ance			

Character Name	Size
Player Name	Gender
Class/Level	Age
Race	Height
Deity	Weight
Homeland	Hair
Campaign	Eyes
Alignment	Skin
Notes	

Weapon	CS Skill	Ability	Total	Ranks	Ability	cs	Misc.
·	Acrobatics	DEX					
Attack	Appraise	INT					
	Bluff	СНА					
Damage	Climb	STR					
Damage	Craft ( )	INT					
Critical	Diplomacy	СНА					
	Disable Device	DEX					
Туре	Disguise	СНА					
Range	Escape Artist	DEX					
Ammo	Fly	DEX					
	Handle Animal	СНА					
Notes	Heal	WIS					
	Intimidate	СНА					
	Know. (	INT					
	Linguistics	INT					
	Perception	WIS					
Weapon	Perform ( )	СНА					
	Profess. ( )	WIS					
Attack	Ride	DEX					
	Sense Motive	WIS					
Damage	Sleight of Hand	DEX					
<b>-</b> -	Spellcraft	INT					
Critical	Stealth	DEX					
	Survival	WIS					
Туре	Swim	STR					
Range	Use Magic Device	CHA					
Ammo							
Notes							
Notes							
	Languages						

Racial Abilities	Feats
Traits	
	]
Class Abilities	
	Magic Items
	Armor
	Belts
	Body
	Chest
	Eyes
	Feet
	Hands
	Head
	Headband
	Neck
	Ring
	Ring
	Shield
	Shoulders
	Wrist
	Misc

PP	GP	)	SP	СР	
i.	1 -		oment		
Item	Qty	Weight	Item	Qty Weigh	nt
				++-	
			Load		
			Lift Over Head	Light	
			Lift Off Ground	Medium	
			Drag or Push	Heavy	
		Armor	Items		

Armor Items									
Name	Bonus	Max DEX	Armor Check	Туре	Arcane Fail.	Move.			

Class	Spell Level		Per Day / Bonus	/
Save DC / Cast Defensively	/		Memorized/Cast	/
Spell	Memorized	Cast	Notes	

Class	Spell Level		Per Day / Bonus	/
Save DC / Cast Defensively	/		Memorized/Cast	/
Spell	Memorized	Cast	Notes	
·				

Class	Spell Level		Per Day / Bonus	/
Save DC / Cast Defensively	/		Memorized/Cast	/
Spell	Memorized	Cast	Notes	

Class	Spell Level		Per Day / Bonus	/
Save DC / Cast Defensively	/		Memorized/Cast	/
Spell	Memorized	Cast		
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Feats	Weapon	Weapon
. Gate		
	Attack	Attack
	Damage	Damage
	Critical	Critical
	Туре	Туре
	Range	Range
	Ammo	Ammo
	Notes	Notes
	-	
	_	
	Weapon	Weapon
	_	
	Attack	Attack
	Damage	Damage
	-	
	Critical	Critical
	Туре	Туре
	Range	Range
	Ammo	Ammo
	Notes	Notes
	Weapon	
	Attack	
	Damage	
	Critical	
	Туре	
	Range	
	Ammo	
	N	otes
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Armor Items								
Name	Bonus	Max DEX	Armor Check	Туре	Arcane Fail.	Move.		

Equipment						
Item	Qty	Weight	Item	Qty	Weight	
		<u> </u>				
				-		

Class	Spell Level	Per Day / Bonus /	Class	Spell Level	Per Day / Bonus /
Save DC / Cast Defensively	1	Memorized/Cast /	Save DC / Cast Defensively	/	Memorized/Cast /
Spell	Memorized Cast		Spell	Memorized Cast	Notes
		1			1
Class	Spell Level	Per Day / Bonus /	Class	Spell Level	Per Day / Bonus /
Save DC / Cast Defensively	/	Memorized/Cast /	Save DC / Cast Defensively	/	Memorized/Cast /
Spell	Memorized Cast	Notes	Spell	Memorized Cast	Notes
		1			
		1			1
Class	Spell Level	Per Day / Bonus /	Class	Spell Level	Per Day / Bonus /
Save DC / Cast Defensively	/	Memorized/Cast /	Save DC / Cast Defensively	/	Memorized/Cast /
Spell	Memorized Cast		Spell	Memorized Cast	Notes

Notes	Weapon	Weapon
	Attack	Attack
	Damaga	Damage Damage
	Damage	Damage
	Critical	Critical
	Туре	Туре
	Range	Range
	Ammo	Ammo
	Notes	Notes
	Weapon	Weapon
	Attack	Attack
	_	
	Damage	Damage
	Oritical	Outline I
	Critical	Critical
	Туре	Туре
	Range	Range
	Ammo	Ammo
		N .
	Notes	Notes
	Wooner	
	Weapon	
	Attack Damage	
	Critical	
	Туре	
	Range	
	Ammo	
	Ailillo	Notes
		Notes

		Familiar			
STR		HP	Init	:	Skills
DEX		Damage	Attack		
CON			Damage		
INT			AC		
WIS			FF		
СНА			Touch		
Benefit			СМВ		
Notes			CMD		
			Move		
Abilitie	S			 	
			Notes		

Equipment								
Item	Qty	Weight	Item	Qty	Weight			
				<u> </u>				

	Magic Items
Armor	
Belts	
Body	
Chest	
Eyes	
Feet	
Hands	
Head	
Headband	
Neck	
Ring	
Ring	
Shield	
Shoulders	
Wrist	
Misc	
	Notes

Notes	

Weapon	Weapon	Magic Items
Attack	Attack	Armor
Damage	Damage	Belts
Critical	Critical	Body
Туре	Туре	Chest
Range	Range	Eyes
Ammo	Ammo	Feet
Notes	Notes	Hands
	1	Head
		Headband
		Neck Ring
Weapon	Weapon	Ring
Attack	Attack	Shield
Damage	Damage	Shoulders
Critical	Critical	Wrist
Туре	Туре	Misc
Range	Range	Misc
Ammo	Ammo	Misc
Notes	Notes	Misc
		Misc
Weapon	Weapon	Misc
Attack	Attack	Misc
Damage	Damage	Misc
Critical	Critical	Misc
Туре	Туре	Misc
Range	Range	Misc
Ammo	Ammo	Misc
Notes	Notes	Notes
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Weapon	Weapon	i
Attack	Attack	1
Damage	Damage	1
Critical	Critical	1
	Type	1
Type	Range	<del> </del>
Range Ammo	Ammo	<del>-</del>
	Notes	
Notes	Notes	¶
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		Abi	lity Sco	res			Initia	ative		Moveme	nt
Ability	Base	Base	Magic		Temp	Tem			Туре	Base	Armor
- 1	Score	Mod.	Score	Mod.	Score	Mod			Land		
STR							4	i			
DEX							Tota	1			
CON							_	'	-		•
INT							_				
WIS							_				
СНА											
					Hi	t Poi					
	Max						DR				
		Da	mage				N	on-Letha		Tem	р НР
		Defe	enses						Attack		
Modifie	r		Touch	FF	CMD		Base A	Attack Bo			
Base		10	10	10	10	N	odifier			Ranged	СМВ
Armor		$\neg$					BAB				
DEX						7 =	bility				
Shield		$\neg$					ize				
Natural		$\neg$					otal				
Deflecti	ion							C	onditio	nal	
Dodge						┪┞					
Insight						<b>1</b>					
BAB						<b>1</b>					
STR						]					
								Say	ing Thr	ows	
otal							<b>Modifier</b>			Reflex	Will
Armo			Arc				lass				
Chec	K		Fail	ure			bility				
		Conc	litional								
						┧┞					
						┧┞					
						╛┞					
		Racial	Abilitie	S			otal				
								Condit	ional M	odifiers	
						▎▐▘					
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						1					
						S	pelLRe	sistance			

Companion Nam	ne l							
Player Name								
Class/Level								
Race / Species								
Height / Weight								
Hair / Eyes								
Alignment		Size			Gende	er		Age
Notes								
CS Skill	Ability	Total	Ranks	Ability	cs	Misc.	Α	bilities / Feats
Acrobatics	DEX							
Climb	STR							
Escape Artist	DEX							
Fly	DEX							
Intimidate	CHA							
Perception	WIS							
Stealth	DEX							
Survival	WIS							
Swim	STR							
Languages								
Weapor	n		We	eapon				Weapon
Attack			A	ttack				Attack
Damage	e		Da	mage				Damage
Damag	•			ago				Damago
Critical		Critic	cal			Cr	itical	
Туре		Туре					ре	
Range		Rang					inge	
Ammo		Amn					nmo	
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Notes			N	otes				Notes
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